

BLCC NEWSLETTER FALL 2016

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SPIRIT OF CURLING PIC OF THE WEEK

Team? We are all on the same team! Good Curling, Great Pants!



SUNDAY SEASON ENDING TOURNAMENT

	SHEET X	SHEET 2	SHEET 3	SHEET 4
1/29	Philosophers Stone V BABz	Girl Scout Troop #15 V GR1D	Brook Enders V GR2B	Blarney Stone V Team Cat
2/12	Brook Enders V Blarney Stone	GR2B V Team Cat	Philosophers Stone V Girl Scout Troop #15	BABz V GR1D
2/19	GR2B V Blarney Stone	Team Cat V Brook Enders	GR1D V Philosophers Stone	Girl Scout Troop #15 V BABz
2/26	GR2TWO V GR1THREE	GR1ONE V GR2FOUR	GR2ONE V GR1FOUR	GR1TWO V GR2THREE
3/5	GR2ONE V GR1THREE	GR1ONE V GR2THREE	GR2TWO V GR1FOUR	GR1TWO V GR2FOUR
3/12	THIRD EVENT	FIRST EVENT	SECOND EVENT	FOURTH EVENT

GROUP 1

Philosophers Stone	Kline	Luna	Franklin	Importico
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BABz	Hughes	Mosely	Spencer	Mckay
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GIRL SCOUT TROOP #15	Eastwood	Ehlers	Gilbert	Welsh
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GR1D	Sensenbrenner	Kangas	Dominguez	Reeves
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GROUP 2

Brook Enders	Zilar	Johnston	Patton	Schwartz
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GR2B	Lander	Sakamoto	Wu
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Blarney Stone	Kostick	Mullin	Gales	Bleiweis
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TEAM CAT	Kalemba	Hecken	Hall
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TOURNAMENT STANDINGS

GROUP 1

	W	L	T	%	PT DIFF	PT TOT	ENDS	BEST
Philosophers Stone								
BABz								
Girl Scout Troop #15								
GR1D								

GROUP 2

	W	L	T	%	PT DIFF	PT TOT	ENDS	BEST
Brook Enders								
GR2B								
Blarney Stone								
Team CAT								

TEAM CAT Lukas/Hecken/Kalemba/Hall

Philosopher's Stone Kline/Luna/Franklin/Patton

Team BABz Hughes/Mosley/McKay/Sinclair

Girl Scout Troop #15 Eastwood/Ehlers/Gilbert/Welsh

Blarney Stone Kerr/Kostic/Schwartz/Johnston

Game of Stones Grumberg/Krakowski/McKinnon/Amdursky

Brook Enders Zilar/Star/ Bleiweis/Patton

Team H Landar Sakamoto Wu TBA

	SHEET X (as of 1/18 this will be either the sheet closest to the door, or the sheet drawn sheet at the far end of the ice, at the discretion of the instructors that night)	Sheet 2	Sheet 3	Sheet 4
11/06		CAT (9) v Philosopher's Stone (1)	Team BABz (7) v Game of Stones(1) forfeit	Girl Scout Troop #15 (4) v Blarney Stone (3)
11/13		Team BABz (2) v Girl Scout Troop #15 (5)	Game of Stones(3) v CAT(4)	Philosopher's Stone (2) v Blarney Stone (8)
11/20		Game of Stones (7) v Girl Scout Troop #15 (5)	Philosopher's Stone(3) v Team BABz (5)	CAT (5) v Blarney Stone(4)
11/27		Girl Scout Troop #15 (4) v CAT (3)	Blarney Stone (4) v Team BABz (9)	Game of Stones (3) v Philosopher's Stone (4)
12/04		Blarney Stone (4) v Game of Stones(3)	Girl Scout Troop #15(7) v Philosopher's Stone(3)	CAT (2) v Team BABz (7)
12/11	Zilar/Star/ Bleiweis/Patton (5) v Philosphers Stone (?) Klline/Luna/Franklin/Importico (3)	Game of Stones(6) Girl Scout Troop #15(5)	Kalemba/Hecken/Hall/Lukas (5) (Team CAT) - Kostick/Johnston/Kerr/Schwartz (4) - (Blarney Stone)	Score Needed from Sheet 4 H(2) v BABZ (9)
12/18	Team Babz (4) v Girl Scout Troop #15 (6)	Zilar/Star/ Bleiweis/Patton (6) v Team CAT (Kalemba/Hecken/Hall/Lukas) (4)	Team H (3)v Game' of Stones (3)	Blarney Stone (12) v Philosophers Stone aka Klline/Luna/Franklin/Importico(2)
1/8	Blarney Stone (1)v Team CAT (5)	Babz v Team H	Girl Scour Troop #15 DEF v Philosophers Stone Kline/Luna/Franklin/Importico forfeit	Brook Enders (Zilar/Star/Bleiweis/Patton) v Game of Stones
1/15	Team Babz(4) v Blarney Stone (2)	Grl Scout Troop #15 (9)v Brook Enders (Zilar/Belweis et al) (1)	Team CAT def Game of Stones (forfeit)	Philosophers Stone(5) v Team H (6)
1/22	BABz (8) Philosphers Stone (1)	CAT (8) Girls Scout Troop #15 (0)		

New Format for Schedule Communication: Effective 1/22. Member names are listed vertically. Find your name reading column top-to-bottom. At top of column FOR EACH WEEK is your team's sheet. You can see who you play that week simply by looking at the other team on the same sheet.. Teams are color coded, so if your name is illegible, see your teammates name and go from there. On top of the column for each day is the sheet assignment for that week. I am calling what had previously called "SHEET 1" by the name SHEET X (as of 1/18 this will be either the sheet closest to the door, or the sheet drawn sheet at the far end of the ice, at the discretion of the instructors that night)

STANDINGS (in no particular order)

Team	W	L	T	Win Pct	Pt Diff	Points Scored	Ends won	Best End
Girl Scout Troop #15	7	3		.700	6	40	16+3+5	4
Team BABz	7	1	*(*	0.875	28*	39	15+4+4	5
Team CAT	8	2		0.800	19	42	14+3+3+ 3+6	2(?)
Blarney Stone	3	5		0.333	4	40	17+3+4+ 1	6*
Philosophers Stone	1	8		.111	-32	14	8+2+1	2
Game of Stones	3	4	1	.44	0*	27*	11+3+3	3
Brookenders	1	2		0.500	-7	5	2+1	2
Team H	**1		1	.500	1	9	3+3	2

- ** pending review for forfeit
- We have a new Record End as of 12/18! Apologies to all as I missed this! Well done Blarney Stone.



Blarney Stone Basks in the aftermath..... Six... count 'em..... SIX!



BABZ relishes a well played game



League Shocked by Omoy's Fashion Understatement

EARLY WEDNESDAY SEASON ENDING TOURNAMENT

	W	L	T	%	Pt Diff	Pt Tot	Ends	Best
EW1								
Sweeping Beauties								
EW3								
EW4								
EW5								
EW6								

EW1

Sweeping Beauties Nigrosh Smeaton Johnson Lordon

EW3 Rana Gorta Clarke McCauley

EW4 Oakland O'Leary

EW5 Erickson Donefer

EW6 Cutrone Freudberg Hanft Reiersen

	SHEET 2	SHEET 3	SHEET 4	
2/1	EW1 V Sweeping Beauties	EW3 V EW4	EW5 V EW6	
2/8	EW6 V EW4	EW1 V EW5	Sweeping Beauties V EW3	
2/15	EW5 V EW3	EW1 V EW6	Sweeping Beauties V EW4	
2/22	EW5 V Sweeping Beauties	EW4 V EW1	EW6 V EW3	
3/1	EW5 V EW4	Sweeping Beauties V EW6	EW3 V EW1	
3/8				

LATE WEDNESDAY SEASON ENDING TOURNAMENT?????

As of 1/27 needing more info.

	W	L	T	%	Pt Diff	Pt Tot	Ends	Best
LW1								
LW2								
LW3								
LW4								
LW5								
LW6								

	SHEET 2	SHEET 3	SHEET 4	
2/1	LW1 V LW2	LW3 V LW4	LW5 V LW6	
2/8	LW6 V LW4	LW1 V LW5	LW2 V LW3	
2/15	LW5 V LW3	LW1 V LW6	LW2 V LW4	
2/22	LW4 V LW1	LW5 V LW2	LW6 V LW3	
3/1	LW5 V LW4	LW2 V LW6	LW3 V LW1	
3/8				

No Sweep Till Brooklyn Avallone Pirani Ducker Chase

LW2 Berlach
LW3 *** DEBAH *******

TBD- awaiting clarification

EARLY WEDNESDAY LEAGUE

	Sheet 2	Sheet 3	Sheet 4
11/9	Sweeping Beauties (3) v CP30 (4)	No Sweep Till Brooklyn (8) Curl Jam (3)	
11/16	CP30 (8) Curl Jam(4)	Sweeping Beauties (5) No Sweep Till Brooklyn (3)	
11/30	CP30(4) Opponent (4)	Sweeping Beauties (7) Curl Jam (1)	
12/7	Sweeping Beauties (8) CP30 (3)	Curl Jam (5) Opponent X (4).... (half in standings)	Curl Jam (5) Kevin OLeary etal (4)
12/14	Sweeping Beauties (13) v Cutrone/Fre udberg/Han ft/Reierson (1)	Curl Jam (6) Kevin OLeary etal (0) forfeit	Need Score
12/21	Sweeping Beauties (8) V Curl Jam (4)	CP30 v TEAM NOT SPECIFIED ON ANY OTHER SHEET	Kevin Oleary et al (3)v Cutrone/Freud berg/Hanft/Rel erson (1)
1/4	Sweeping Beauties def CP30 (forfeit)	Team X 6 Curl Jam (4)	Seay EriksonLouie OLeary v Schmidt Schmidt Green Green
1/11	Schmidt Schmidt Green Green v Curl Jam	Sweeping Beauties (4) v Seay EriksonLouie OLeay (2)	Team X v CP30
1/18	???? v Curl Jam Score Needed as of 1/24	Schmidt Schmidt Green Gree(4) v Seay Erikson Louie OLeary (7)	CP30 v Sweeping Beauties (forfeit, SB W) (NSTB 5 SB 4) in a non league rematch for the ages.

Team	W	L	T	Win Pct	Pt Diff	Points Scored	Ends won*	Best End	
Sweeping Beauties	7	1	0	0.778	22	34	15+3+2	5*	
CP30	2	2	1	0.50	0	19	12	2	
No Sweep Till Brooklyn	2	1	0	0.667	3	11	7		
Curl Jam	3	5	0	0.29	-16	21	5+3+3+3	2	INC
Nameless	1	3		0.25	0	9	7	2	INC
Team W	0	1			-2	1	1	1	
Schmidt/Green	1	0		1.000	4	7	3	5	
Naum et al	0	1		0.000	-2	2	2	1	
OLeary et al	1	1		1.000	2	10	5	4	

*Ties Curl Power of Spring 2016 for all 2nd Place time BLCC record in league sanctioned play.

**Sweeping Beauties , Again.... It's Gotta Be the
Shoes!**



LATE WEDNESDAY

Date	Sheet 2	Sheet 3	Sheet 4
11/30	Stone Street Sweepers (4) Somebody Else (7)	???????	
12/7	No Sweep Till Brooklyn 10 - Washington Generals 3	Team B vs Team C Score needed	
12/14	No Sweep Till Brooklyn (3) Opponents (4)	No game	
12/21	No Sweep Till Brooklyn (9) Team Randy (5)	Score Needed	
1/4	No Sweep Till Brooklyn (4) v MAC #1 (4)	MAC 2 (3) def Team Randy (2) (Score needed)	Sortlan/Sortlan/Berlach (winner) v Paw/Eagam/Mark/Drozc owscy
1/11	Team Randy v Grppo/Grippo/Podlowski	Stone Street Sweepers (2) v No Sweep Till Brooklyn (8)	Sortlan/Sortlan/Berlach v (winner) Paw/Eagam/Mark/Drozc owscy
1/18	No Sweep Till Brooklyn (8)v Sortian Sortian Berlach (2)	House of Guards Paw/Eagam/Mark/Drozcowsky (7) v Grppo/Grippo/Podlowski (1)	Stone Street Sweepers v Team Randy
1/25		Donefer et al (12) Harrel Et al (3)	Team Randy (7) No Sweep Till Brooklyn (2)

	4	4	4	4	2	2	2	2	4	4	4	4	3	3	3	3	3	3	2	2	2	2		
1				B																				
/				r																				
2		S		o	S	S	B		L				D											
5	N	w	T	k	r	t	r	l	k	c	c	c	C	e	M	a	s	r	v	i	r	r	r	i
	o	e	i	l	l	a	a	a	l	R	R	o	r	f	a	k	o	r	d	i	e	p	p	w
	p	l	n	d	d	h	i	r	e	e	c	k	r	k	y	l	i	n	g	o	o	i		
																								1/ 25 /2 01 8

Team	W	L	T	PCT	Point Diff	Total Points	Ends Won	Best End
No Sweep Till Brooklyn	3	2	1	.583	11	34	12+5+1	4
Team Randy	1	2	0		0	15	3+2+5	2
MAC 2	1	0	0		1	3	3	1
House of Guards	2	1						
Sortland/Sortland/ Berlach	1	2						
Donefer Et Al	1	0			9	12	4	6*
WGs	0	1	1	0.000	-7	3	3	1
MAC #1	0	0	1	0.500	0	4	3	2
Harrel/Yi/Davidian/ Gregg	0	1	0		-9	3	2	2
Stone Street Sweepers	0	2	0	0.000	-9	6	3	2

*ties the BLCC League Record!

Don't Know If We Will Ever See an "UGLY SIX" ... But This One Does Have a Rather Lovely Symmetry To It! Well Done Donefer Et Al!!!!



1/25/17

SUBSTITUTE AND FORFEIT PROTOCOLS

1- It is each individual person's responsibility to email the LC when they cannot attend. Please do not have a teammate do it for you. Please make sure you tell me your name, what team you are on, and what day and session that is, as well as the date you cannot make it. Obviously as soon as possible is always best.

1a- If a team knows they need a sub and they wish to arrange for one themselves, that is permitted provided:

-the sub they find is a current paid member of GNCC and BLCC, meaning they have paid their dues and paid for at least one session that season/year (i.e.

Nov-Mar)

-the team informs the league coordinator of the substitution as soon as possible.

2- You should expect me to respond to calls to play as a sub in the affirmative only, although as a courtesy I may respond in the negative if I can. If you do not hear from me in 24 hours, you can assume someone else has taken the spot. On the other hand, responses that have been "passed over" will be considered first on the list if a new person calls out for the same date and time. I will then respond in the affirmative to the next in line. Please let me know ASAP if I was too late in responding and you cannot make it if I get back to you, say, 48 hours after you responded to the original call.

3- To be fair to all, I will primarily "award" sub spots on a first-come-first served basis. But if the first person to volunteer has subbed in any of the last 4 opportunities to sub, I will hold their offer in abeyance until someone else offers. If, however, they are the only taker 48 hours after the call went out or 24 hours before the game (whichever comes first), I will award them the spot.

4- When a substitute is placed on a team the sub will play "lead" on that team. If there are two subs they will play lead and second. If the team, with a sub, is a team of 3 that night, the standard rules for teams of 3 will apply. If there are 3 subs on a team of 4, or two subs on a team of 3, then as defined below the game is already forfeited and those who are there are encouraged to play a "non-league scrimmage". Enjoy the sheet but please respect the games in the adjacent sheets.

5- If a team cannot put 50% of it's actual members on the ice for a game, the game is forfeited. If they cannot put 3 players (using subs) on the ice for the game, the game is forfeited.

6- Since there would be a player in an "unpaid" spot, teams of 3 cannot have a "sub" as their fourth player.

Handling of Forfeited Games Scores: (this will only be done if needed to decide tie breaks for playoff or final 1st, 2nd or 3rd positions). At the end of the "regular season", or the week before the playoff in the 6-team leagues, the opposing team will be awarded with a win that is based upon the line score of their "average win" during the season.

"Average win" is defined here as a "win" with :

1- ((points scored in wins)/games) rounded up (or truncated with a 1 added)

2- ((points surrendered in wins)/games) rounded down or truncated and

3- ("ends won in all"/games) rounded up, or truncated with a 1 added.

With the exception of "ends won" the numerator will be taken only from games won.

The forfeiting team will be awarded with a loss at the end of the "regular season" that matches their "average loss" (points scored in losses, points surrendered in losses, (ends "not won" in all/games) rounded down(or truncated). If there is no "average loss" or "average win" for the affected teams we will use the average win or loss for the entirety of their league night/session to get those values. "Best end" will be based only on ends actually played, so a forfeit does not effect the "best end" column.

FIND BELOW 2015-16 Tie Break Protocols.

As of the time of this writing it is unclear what the "Season Plan" is in general, with teams entering and leaving the leagues at various times. But as a guide, here is how the "tie breaks" worked and this will be the guiding document for declaring season champions when the league plans are finalized.

SEASON PLAN FOR 6 TEAM LEAGUE

The five weeks of this league will be a full round-robin. After 5 weeks the teams will be ranked using the ranking system described below.

Standings Procedure for 6 Team League

Teams will be ranked primarily by winning percentage. Ties being possible in this league (as time may not permit a 7th end), ties will count as half a win.

Example: A team that is 3-1-1 has a winning percentage of $(3.5)/5$ or 0.700

A record of 3-0-2 (0.800) is therefore just as good as 4-1-0.

1- If two teams have the same winning percentage, the result of their game against one another will decide their rank. If they tied that game, another tiebreak is needed.

2- Only after step 1 will the team with more wins be ranked higher. Note that this means, for example, that 2-1-2 is better than 1-0-4 but **only after** examination of the head-to-head result yields a tie.

3- If two teams have identical records and tied their game, the point differentials from game scores for the season will decide the ranking.

4- if step 3 does not break the tie, we will look at total points scored.

5- if step 4 fails to break the tie we will look at total ends won.

6- if step 5 fails we will look at best single end.

7- if step 6 is tied, a game of rock-paper-scissors played via email if needed will be held with LC or a surrogate if LC is a member of one of the teams.

If three or more teams are tied by win percentage, the following tiebreak will be followed. Once one team emerges the remaining teams will then be compared by the appropriate tiebreak procedure (for two or two-or-more teams).

1- records in the games among those teams will break the tie.

2- If ties remain number of wins for the season will break that tie.

3- If ties remain after that point differential in the games among the three or more teams will break those ties,

4- if any ties remain, point differential for the season will break those ties.

5- if step 5 fails total points in games among the tied will be used

6- if step 5 fails total points in season will be used

7- if step 6 fails ends won will be used

8- if step 7 fails best single end will be used

9- if three or more teams are still tied, LC will organize a multiple-way rock-paper-scissors tournament.

FOUR TEAM - FIVE WEEK LEAGUE SEASON PLAN

The four-team leagues' season will consist of a round robin phase (3 weeks) and a playoff phase (2 weeks). After three weeks the tiebreak rules listed under "Standings Procedure for 4 Team League" below will be applied to determine ranking of teams.

The playoff phase will start in week 4, with team ranked 1 playing team ranked 4, 2 playing 3.

The winners of those two games will play in the final week for the championship, the losers will play in the final week for third place

*Amended for 3 team league: Week four: 1 v WGs and 2 v 3
Week five: 1 v winner of 2v3 in week 4. Loser of 3v4 v WGs.*

Standings Procedure for 4 (and 3) Team League

Teams will be ranked primarily by winning percentage (in games played against league members). Ties being possible in this league (as time may not permit a 7th end), ties will count as half a win.

If two teams have the same winning percentage that tie is broken by these criteria, in this order :

1- the result in their game against one another will decide their rank. If they tied that game, another tiebreak is needed. If they played twice in "oval robin" win percentage in the two games will be considered first, then point differential if both are 1-1-0 in those games. If point differential is a tie, step 2 is considered.

2- the team with more wins will be ranked higher. (so 1-2-2 better than 0-1-4)

3- If that is a tie, the point differentials **for the season** will decide the ranking. *This will include only games against "league" opponents (italicized comments apply only to 3 team league, in four team league all games are against league opponent).*

3.5 (applies only to 3 TEAM LEAGUE)- *won/lost record in the one game vs the "Washington Generals" will break the tie. All steps prior to this considered ONLY the two (2) "league games" that each team has on its schedule. All steps hereafter involve data from all 3 games.*

4- If point differential does not break the tie, total points scored for the season will be used to break the tie.

5- if step 4 fails to break the tie, we will look at most ends won.

6- If step 5 fails we will look at best single end for the season.

7- if step 8 does not break the tie, the two teams will play rock-paper-scissors (over email if necessary) with the LC as mediator.

If three or more teams are tied by win percentage, we will go through the following steps. If any step resolves the ties so only two teams are tied after that step, they go through the two team procedure starting from step 1.

1- records in the games among those tied teams will break the tie.

2- If ties remain after that point differential in those games will break those ties,

3- If ties remain, the team with the most wins for the season will be ranked higher.

4- if any ties remain, point differential for the season will break those ties.

5- If point differential does not break the tie, total points scored for the season will be used to break the tie.

6- if 5 fails, ends won

7- if 6 fails, best single end

8- If ties remain after step 7 is considered, a multiway rock-paper-scissors tournament will be arranged by and mediated by the LC.